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Subject: Programming Videos

Posted by [Dagen](#) on Tue, 19 Aug 2014 02:56:36 GMT

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A while ago I was going to do a set of "Crash Course" (fast and intense introduction) videos about programming on the Apple IIgs, particularly about games. I did kind of do one video about my dev stack and how to make a skeleton System 16 application, but I think it was too crazy for newcomers. Now I think I am going to start over and begin a very introductory video series about programming the Apple IIgs, starting with some really simple stuff like changing the border color and switching banks in the monitor. Eventually, I do want it to get into more advanced topics, but I think it needs to start from a friendlier, immediate hands-on, approach that is in the spirit of Apple II hackers.

I am ready to start with this new idea in a week or two, but I'd love to get some feedback on what kind of lessons you think would help attract people to our beloved platform. Any ideas? Would anyone else want to make similar videos as part of a collaborative series? I could manage editing them all for a consistent presentation style, but that's probably not very important. I'd like this to be something that is super easy for Apple II users to understand, but potentially also as a way for people to quickly get up to speed if coming from programming on other 65xx based systems.

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