Subject: Other possible forum section(s)
Posted by mcpderez on Tue, 19 Aug 2014 22:09:16 GMT
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These could fit under General, but they occurred to me as at least as interesting as Graphics (Video) and Sound. (I'd suggest Graphics instead of Video and Sound instead of Audio simply because I always thought GS stood for Graphics and Sound) and Video made me think of, well, video in the quickly moving pictures sense.

In addition to the sections already set up, it may be good to have one for interfacing with the outside world, either via built-in ports or writing code to communicate with a card. This seemed to be a hot topic at recent KFests (rocket demo, measuring gravity, MP3 player controller among others).

Perhaps:
- Networking - Discuss writing routines for networking via AppleTalk, TCP/IP, or other protocols.
- I/O - Discuss writing "bare metal" routines for interfacing with the outside world
{I'm not sold on "I/O". My first thoughts were "Interfacing" or "Slots and Ports"}

Perhaps also:
- Emulators - Discuss using emulators as part of a IIgs programming tool chain. [and prod Sheppy to reveal more debugger features in Sweet16]

Some forums will have a Site Feedback forum for bug reports and suggestions.

I tend to be a nit-picker, sometimes to my detriment, and often forget to praise the positive, so please take these as only suggestions. Everything looks great so far as-is. (and a test of the New Topic feature since this is in beta).

P.S. The edit post feature works.