
Subject: Re: Apple IIgs Video Games Source Code
Posted by [AppleII GSMarc](#) on Wed, 22 Oct 2014 00:46:50 GMT
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Here's a link to a ShrinkIt file containing the source code for an Apple IIgs version of Dr. Mario (a Tetris/Columns style game). It's not terribly impressive graphically and the game lacks music, but it's GS/OS compatible and the code looks pretty well commented.

<http://mirrors.apple2.org.za/ground.icaen.uiowa.edu/Collections/AOL/development/sourcecode/DR.MARIO.SOURCE>
