Subject: Snow - Winter Micro Demo
Posted by Dagen on Mon, 22 Dec 2014 05:06:18 GMT
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I wrote this last year, but it wasn't fast enough to update in 1 vertical blanking period. So I let it sit on my hard drive.

This week it snowed in my city and reminded me of this code, so I lowered the detail in order to make it fast enough (sorry) and put it out. It's not good code, but eventually I will revisit the idea if I can.

It does use the LZ4 routines by Brutal Deluxe, which I have to thank those guys for making. I made the artwork conversion myself, using very few colors. I was planning a really big demo so I wanted to reserve a bunch of the palette to really blow peoples' minds. So overall, this is intentionally very minimal, as it was to be one small part of a larger demo.

Download snow.po - Apple IIgs ProDOS disk image

or if you just want to see it right now, here's a sample on YouTube